ITI 1121. Introduction to Computing II

Course requirements

by Marcel Turcotte

Version January 6, 2020



Preamble

Learning objectives

- Inform about the course requirements.
- **Explain** the general learning objectives in this course.
- **Know** the university regulations on academic fraud.

Readings:

- This document, as well as these:
 - Plan de cours
 - Academic Integrity

Preamble

Plan

Plan

1 Preamble

2 Syllabus

3 Academic integrity

4 Content

5 Epilogue

6 Prologue

Marcel Turcotte : short bio!

1965- Born in Montréal

1995 Ph. D. in Computer Science, Université de Montréal

1995–97 University of Florida (U.S.), Chemistry Department

1997–00 Imperial Cancer Research Fund, London, England

2000- University of Ottawa

2006–08 Coordinator for the coop program (computer science)
2010–11 Coordinator master in bioinformatics
2012–18 Vice-dean of undergraduate studies



Source: blog.f1000.com

Marcel Turcotte : short bio!

- 1. RNA and DNA, regulation of gene expression, secondary structure, pattern inference, text algorithmic
- 2. **Software**: MC-Sym (co-author), eXtended-Dynalign, Profile-Dynalign, Seed, ACSEA, ModuleInducer, RiboFSM, MotifGP, Seed_w
- 3. Designing algorithms and data structures, applied artificial intelligence and machine learning



Source: ~~ QIAGEN/CLC ~ bio



Computer Architecture

Object-oriented programming

Abstract Data Types (ADT)









- Professors must supply a course syllabus during the first meeting with the students at the beginning of each course." (Academic Regulation 8.5)
- The course syllabus will remain unchanged for the rest of the semester!

- Examen midterm: 25 %
- Examen final: 40 %
- Assignments (4): 25 %
- Laboratories (10–12): 10 %

You must get **at least 50% on the exams** to pass the course. Failure on the exams will result in failure on the course!

Midterm Sunday March 1, 2020, 10:00 - 12:00

- Closed books
- Final Closed books

Academic integrity



This applies to everybody!

Last year, over 40 students were alleged to have committed an academic fraud for their first assignment...



This applies to everybody!

- ... and second assignment!
 - Each link shows the relationship between a **pair of submissions**.
 - The labels indicate the degree of similarity and the number of lines of code (in parentheses).



Academic integrity

Academic fraud: Any act by a student that may result in a distorted academic evaluation for that student or another student.

- plagiarising or cheating in any way;
- submitting work **not partially or fully the student's own**;
- submitting the same work or a large part of the same piece of work in more than one course;
- falsifying or misrepresenting an academic evaluation, using a forged or altered supporting document or facilitating the use of such a document;
- taking any action aimed at falsifying an academic evaluation.

Regulation:

https://www.uottawa.ca/administration-and-governance/ academic-regulation-14-other-important-information

- Never publish your source code on **GitHub** publicly before the deadline for the submission of the assignment.
- You can publish your solution after the deadline.
 - However, you should withdraw your University of Ottawa student number, because someone else could misuse this information.
 - You also need to be careful, in some cases you may be publishing source code that isn't yours.
 - In particular, you could release source code that was developed by the instructors.

- The first victim in copying someone else's solution is you.
- You won't learn "how to learn."
- Maybe you understand the solution you copied.
 - However, you won't have been able to learn how to create those solutions in the first place.
 - Of course, that will impact your ability to pass the **exams**.
 - But it will also impact your ability to find your **dream job**.
 - **Interviews** for software engineering and computer science positions are very thorough.
 - > You'll be asked to **solve problems** that may in fact be similar to the ones we have in our assignments.

Be extremely careful, in some cases, **the students didn't know their solution had been copied**, which makes this message important for everyone. Raise your hand if you intend to cheat in this class!

- Someone's asking for access to your assignment.
 - > This person is a friend.
 - It's too late. This poor soul won't finish in time...
- You're stuck.
 - > You choose to collaborate with one or more teams...
- The files are forwarded to the representative of the Dean: the student gets 0, for this assignment, for all assignments, for the course, to take an ethics course, expulsion from the university, etc.

Analogy with high-level sports



Policy on the use of electronic devices



















Assignment 5 - Student 12345	
50 150 moveto 100 200 lineto 150 200 lineto 150 100 lineto 100 100 lineto 50 150 lineto 200 250 moveto 300 300 lineto 300 200 lineto 200 250 lineto I	
Execute	



Samuel Bostock 2010



Liam Shea Williams 2010



Quentin Smith 2011





Olivier Gagnon 2012 (LVM Modifiée)

Olivier Gagnon 2012



Liban Osman 2012



Liban Osman 2012



Matthew Horton 2012



Matthew Horton 2012



Matthew Horton 2012



Jonathan Ermel 2012



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	Run

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Matthew Pollex 2015

Matthew Pollex 2015 (Al Pong)

Learning objectives of the course

- The main objective of the course is to learn how to implement and use **abstract data types**
 - In particular, lists, stacks, queues and binary search trees.
- In order to develop elegant and robust solutions, knowledge of the object-oriented programming, encapsulation, inheritance and polymorphism are necessary.
- We'll also be learn about I/O, user interfaces, and JUnit.

- The high-level concepts are simple!
- The main difficulty consists of **translating the high-level ideas into a concrete implementation**!

Google in Growth Mode in Montreal

La Presse, published February 1, 2011. (https://bit.ly/2rYp9TV)

"(...) very strong programming skills (...) We don't just want people who have ideas. We want someone who can sit down and code."

"The directive we've received is to **hire as many good employees as we can recruit**. There is no quota on the quantity, but we have a very high quality threshold."

"The teams from Toronto, Ottawa and Waterloo will also benefit from a jolt of the accelerator."

We tend to look at the teacher/learner relationship the wrong way around: it's not that the teacher teaches; **it's that the student learns**.

Pragmatic Thinking and Learning — Andy Hunt

- Don't cut-and-paste source code, rewrite the examples by yourself!
- Do all the assignments!
- Do all the laboratories!
- Keep a **positive attitude** towards programming!
- Smile!

Difficulties (continued): a section from 2016

20	19%	A+
4	4%	А
11	10%	A-
3	3%	B+
5	5%	В
6	6%	C+
3	3%	С
1	1%	D+
1	1%	D
6	6%	Е
3	3%	F
4	4%	EIN
3	3%	ABS
38	35%	Abandon

Textbook

E. B. Koffman, P. A. T. Wolfgang.
 Data Structures: Abstraction and
 Design Using Java. John Wiley & Sons,
 3e edition, 2016.



Textbook

E. B. Koffman and P. A. T. Wolfgang. Data Structures: Abstraction and Design Using Java. John Wiley & Sons, 2e edition, 2010.



(Alternative) textbook

Could you recommend an affordable alternative?

 E. Koffman and P. Wolfgang (2005) Objects, Abstraction, Data Structures and Design: Using Java Version 5.0. Wiley, 880 pages. (ISBN: 0-471-69264-6)



(Alternative) textbook

Could you recommend an affordable alternative?

 E. Koffman and P. Wolfgang (2005) Objects, Abstraction, Data Structures and Design: Using Java. Wiley, 864 pages. (ISBN: 0-471-46756-1)



Could you recommend an even more affordable alternative?

- Java Structures: Data Structures in Java for the Principled Programmer by Duane A. Bailey
 - www.cs.williams.edu/~bailey/JavaStructures/Book.html

47

I am new to programming in Java!

 P. Sestoft. Java Precisely. The MIT Press, 3e edition, August 2016. (~ 40 \$)





Netiquette



title: "How To Write An E-mail To Your Instructor Or Teaching Assistant" - originally published 4/22/2015



- You need to get at least 50% for the exam portion of the grades.
- **Do** all the assignments.
- **Do** all laboratories.
- **Don't succumb** to plagiarism.

Introduction to object-oriented programming

References I

- E. B. Koffman and Wolfgang P. A. T.
 Data Structures: Abstraction and Design Using Java.
 John Wiley & Sons, 3e edition, 2016.
- E. B. Koffman and Wolfgang P. A. T.
 Data Structures: Abstraction and Design Using Java.
 John Wiley & Sons, 2e edition, 2010.

P. Sestoft.
 Java Precisely.
 The MIT Press, 3e edition, 2016.

52



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